SKUSA PRO CLASS SUPPLEMENTAL

2024 Pro Tour Summer Nationals - New Castle Motorsports Park

TIRE REGULATIONS

- The Spec Evinco SK-M2 must be used for all Practice and Warm-Up Sessions. No restrictions on sets used.
- Each entrant will be provided (2) Sets of Evinco SK-M2 RACE Tires. These must be used for competition sessions and can be managed throughout the weekend as you see fit.

FRIDAY PRACTICE AND WEEKEND WARM-UPS

Both Pro Classes will run a normal practice rotation on Friday and Warm-Ups on Saturday and Sunday. Karts
must be fully tech, safety and number compliant. Transponders are mandatory starting at Practice 3.

QUALIFYING and SUPER POLE

- Qualifying will be gridded by Friday's final practice time. The entire field will be put in order by time and will be released as follows.
- The Off-Pole side of the grid will be released* first, in single file order for their 5-minute qualifying session.
- At 5-minutes, the first session will be checkered. Any disabled karts will remain on the track.
- Once the track is clear, the Pole side of the grid will be released* for their 5-minute qualifying session.
- *All karts shall leave the grids immediately. After 30 seconds, qualifying is over for any karts that fail to leave.
- At **5-minutes**, the second session will be checkered, and any disabled karts will be cleared from the track.
- After weighing and tech, the **TOP 6** karts from each qualifying group will advance to the Super Pole.
- 7th on back from each session will be lined up in the same column (pole/off-pole) by time for the Pre-Final, and any penalties will be applied in their column/session.
- Karts that are advancing to the Super Pole must remain in the Grid/Tech area and only air pressures can be adjusted.
- During the Super Pole, karts will be released and gapped one at time (in order of Qualifying time) and will be coming to Green, White, then Checker flags.
- Assuming all 12 drivers are clear through Tech, they will be placed 1-12 on grid for the Pre-Final.
- Should any of the top 12 drivers receive a loss of fast lap penalty, it will be applied in the top 12. Should any of
 the top 12 drivers receive a DQ, they will move to the back of their column and the entire column will shift
 forward.
- Push back bumpers will not be officiated during Qualifying for both Pro Shifter and Pro X30.
- Because we are now running 2 Heats, a loss of fast lap penalty will be converted to a 4-position penalty applied to the Heat 1 grid only. DQ's will be applied to the grid of BOTH Heats.

HEATS

- We are running (2) 10-Lap Heats instead of a single Pre-Final. Similar to the SuperNats, you will grid the same for both Heats unless you have a penalty. Points are assigned like the SuperNats as well, with 0 going to the winner, 2 going to second and so on. You will be grid for the Final by lowest points.
- Each Heat will earn half of the current Pre-Final Championship points.

FINALS

- Drivers and karts are to report to grid 10 minutes prior to the scheduled start time for staging and pre-race coverage.
- The Finals will be 20 Laps.